

Network view of embedded specific challenges for non- embedded network developers

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Who am I?

- Part of kernel hacker team @pengutronix
- Doing continues R&D and kernel mainlining



Who are you?

- Who is working with:
 - Not embedded:
 - HW for servers?
 - Workstations?
 - Other categories?
 - Embedded:
 - Things nailed in the buildings? (Industrial)
 - Things driving on the roads or fields? (Automotive, agriculture, transportation)
 - Things going on the water or seas? (marine)
 - Things flying in the air? (aerospace – aircraft)
 - Things flying in the space? (aerospace – spacecraft)
 - Other categories?



What is embedded?



Embedded developer



What is embedded?

- Build-in in to something?
- Designed (reduced?) to fit special task?
- Consumes less power or has less CPU power compared to something?
- Uses specially configured system to make one job but doing it as good as possible?
- May have networking connection but not always connected to the internet or intranet.



What is embedded? (Automotive)

- On the right side:
 - It is build in
 - It is Linux (vw.os)
 - Can be called “Embedded Linux”?
- On the left side
 - Nothing is embedded :)

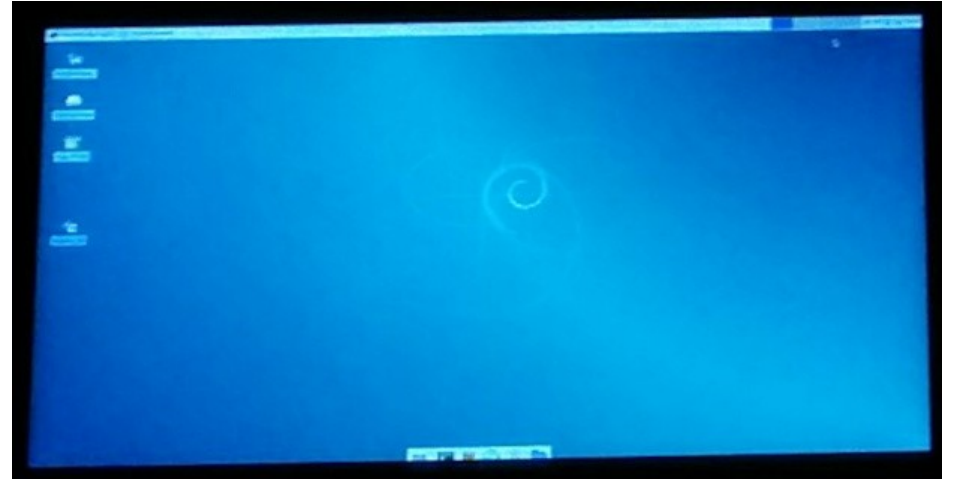


What is embedded? (Agricultural)

- We may have Linux based ISOBUS terminal in the tractor
- We may have even Linux based controller in the trailer.
- It is build in, so can be counted as embedded as well



What is embedded?



What is embedded?

- It is build in
- There is Linux (Debian) in it
- Looks more like workstation configuration of system
- Counting as embedded?



What is embedded?

- Everything is kind of build in
- Designed for server tasks
- Counting as embedded ;) ?
- At least some part can be counted as embedded:
 - Switches
 - Management
 - Networking adapters with huge software stack in it (Linux as FW)



What is embedded?

- Build-in to the (on the) wall
- Single use task (show off :) or gaming.
- Embedded?



What is embedded?

- ???
- Hard to define what is embedded.
- Single or limited use case?
- Even if it is kind of embedded, a multipurpose OS can be used.



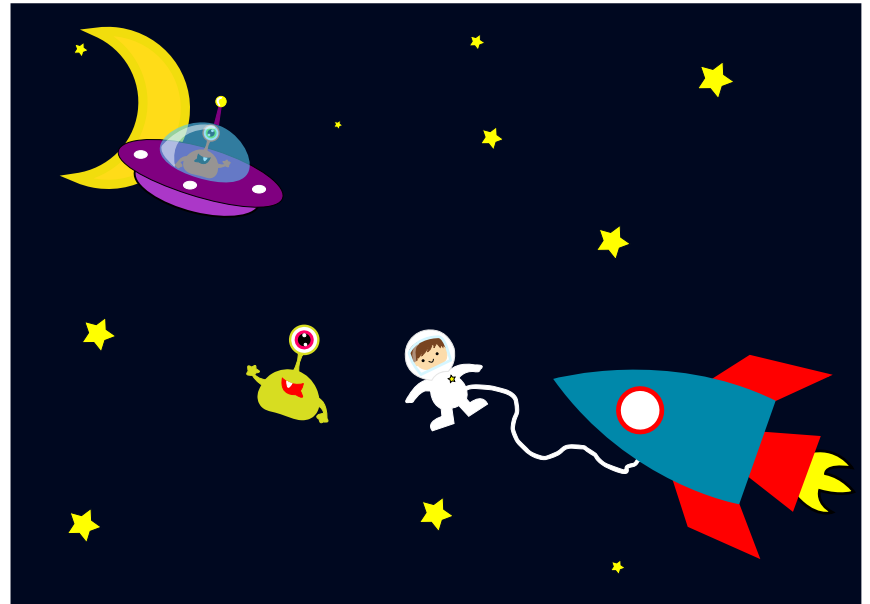
Why this talk?

- Different, limited use cases and challenges, potentially rare for community, reviewers and maintainers.
- With OSS and mainlining, our work may affect each other.
- For example: fq_codel good for tcp, bad for CAN



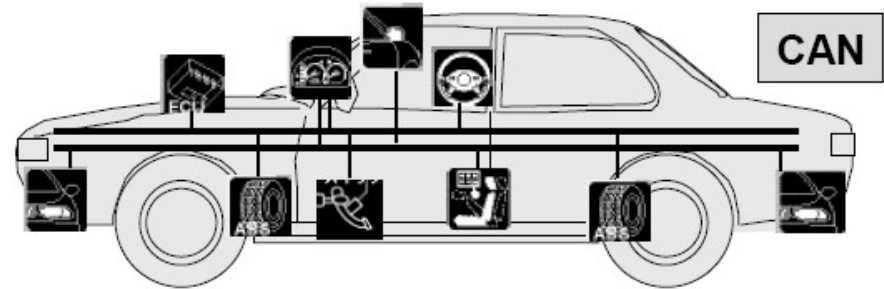
Crossing worlds

- Closed source kept worlds isolated
- With open source and mainlining strategies, different kind of busses and protocols from automotive, industrial or building automation fields are going to the Linux Kernel
- Community and maintainers need to deal with new technologies.



How is it related to netdev?

- Sensors, actuators and controllers are interconnected
- Automotive, industrial, automation, etc. In all these fields, exotic busses are slowly replaced by Ethernet
- One of those busses is mainline: CAN! :)



Reducing things to bare minimum

- Reducing:
 - Weight
 - Cost
 - Power consumption



Automotive

- For long time used different kinds of busses, for example CAN, CAN FD, LIN, FlexRay, etc
- Speed:
 - LIN ~ 20Kbit/s
 - CAN ~ 500Kbit/s
 - CAN FD ~ 5Mbit/s
 - FlexRay ~ 10Mbit/s



Automotive

- 10Mbit/s is not enough!
- Sensors, cameras and infotainment need more bandwidth
- New technology is needed. Why reinvent the wheel?
Use Ethernet!
- Existing Ethernet standards were not suitable. So we have new single pair Ethernet standards: XXXBaseT1X



Automotive: weight

- In some cars the cable harness can reach ~70KG
 - Multiple twisted pairs per link is not an option. Welcome to the 10/100/1000Base-T1 world.
 - Use one twisted pair (T1) to deliver power and save even more weight – Power over Data Line (PoDL)
 - Reduce even more weight with 10Base-T1S multi-drop Ethernet (no bridge is needed).



Automotive: High timing requirements

- Link between Ethernet PHYs should be created within some milliseconds. Autonegotiation can't be used here. This results in more configuration requirements:
 - Since no autoneg can be used, PHYs have predefined clock role: clock provider, clock consumer.
 - Some PHYs in the clock consumer role can't be accessed over MDIO until clock provide PHY is enabled.
 - Predefined clock role may affect ability to run cable diagnostic. Cable test can be done from clock provider PHY.

Explosion protection

- hazardous locations
 - gases, vapors, dust, fibers
 - Electrical equipment installed in such locations could provide an ignition source



Explosion protection

- Depending on electronic device classification, different requirements:
 - Flame proof
 - Sand filled
 - Encapsulated
 - Non-sparking



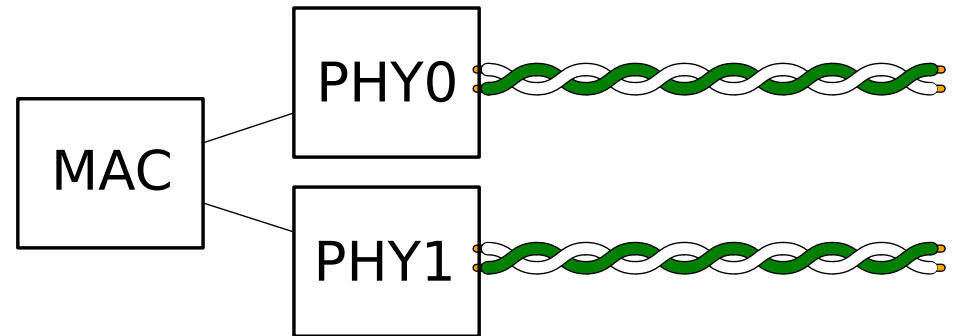
Explosion protection

- Ethernet with configurable transmit amplitude 10Base-T1L:
 - 1.0Vpp (mandatory), 2.4Vpp (optional)
 - For Ex, only 1.0Vpp must be used
 - Some devices refuse link if the link partner is advertising 2.4Vpp support.



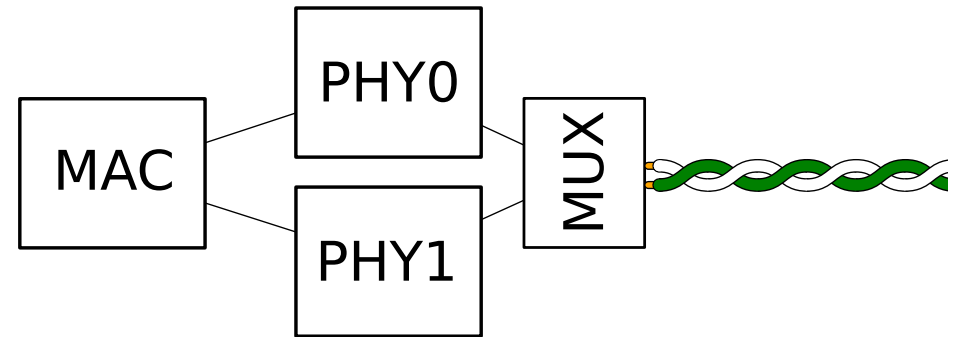
Link redundancy: one MAC, > 1 PHYs

- Breaks assumptions: we have only one PHY per MAC
- Good enough to handle cabling issues.
- Reduces: cost, power consumption and maybe even weight.
- New challenges: how to represent it in the use space?



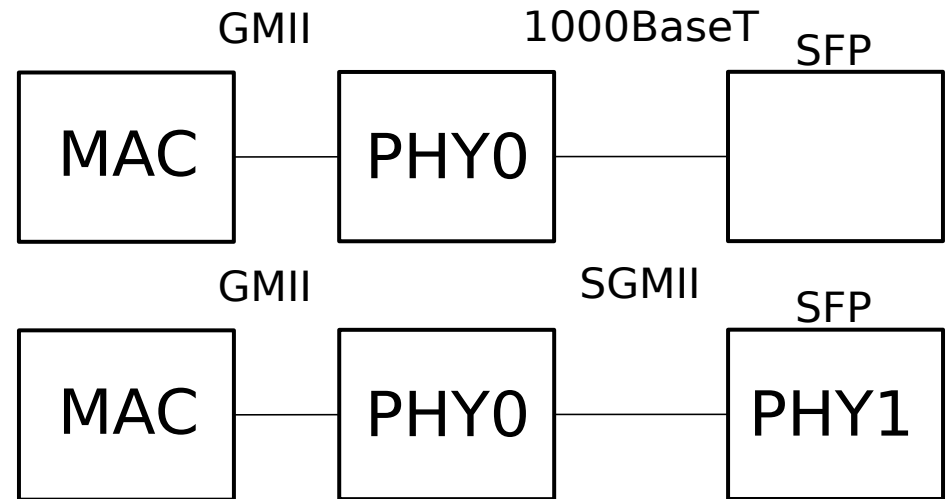
Extended functionality: one MAC, > 1 PHYs

- Not all PHYs implement needed functionality.
- Only way to create some product is to combine PHYs
- Use cases:
 - 10Bast-T1L + 100BaseT1
 - CAN + Single-Wire CAN



Extended functionality: converting things

- With SFP things getting even more interesting :)
- Converting GMII/RGMII to SGMII or 1000BaseX
- Some times MAC, PHY0 and SFP have a communication chain like:
MDIO→I2C→MDIO



How all of this affects Linux?

- More link modes (some are mainline 100BaseT1, 1000BaseT1, 10BaseT1L)
- More configuration options are needed:
 - master/slave role configuration (already mainline)
 - 1.0Vpp/2.4Vpp amplitude configuration
 - Potential preferred amplitude configuration? See:
https://www.ieee802.org/3/cg/public/Sept2018/Graber_3cg_07b_0818.pdf
 - Avoid link based on existing capability instead of missing caps. (If 2.4Vpp is present – don't link)
 - Handle multi-partner 10BaseT1S link? Welcome back 10Base2 :)

Thank you!

Questions?

